

EDDA MALMQUIST

2d Generalist

I'm a 2d artist with a focus on visual development and pre-production and I have experience working on various projects within my academic career and without. My skills are very flexible and I can work in a variety of styles and workflows. I love to collaborate and come up with creative solutions, and my goal is to develop and grow as a visual development artist within a studio setting.

EXPERIENCE

'Middle Watch' animated short film 2021-2022

Background Painter

- Painted Background art and other 2d assets in Photoshop.
- Collaborated with 70+ artists, led by academy award nominated director John Stevenson and producer Giles Healy.

'Moonseeker' student film 2021-2022

Producer, Character designer, Animator

- Designed 2 of the main characters, producing full character turnarounds and construction sheets.
- Collaborated with the layout department, producing concept art and style explorations.
- Produced animation of the human characters.
- Oversaw the production, making schedules, taking notes and coordinating meetings within the team and with external contributors.

Icelandic Comics Society 2019-2022

Comics artist, Illustrator and Social Media Manager

- Collaborated with local and international artists, authors and editors
- Designed promotional material such as social media graphics and posters
- Organized events both online and in person

Various service industry roles 2015-2021

Barista, Bookstore worker, Cafeteria worker, Cashier, Textile assistant, Post Office worker

CONTACT

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SKILLS

Painting

- Adobe Photoshop
- Clip Studio Paint
- Procreate

2d Animation

- Adobe After Effects
- Toon Boom Harmony

3d Modeling, Rigging & Animation

- Blender
- Maya

Others

- Adobe Premiere
- Unreal Engine
- Substance Painter
- Microsoft Office Suite
- Google Office pack

AWARDS



RVK Fringe: Pen to Paper award for our Comics gallery show



RADE: Award for Outstanding performance upon graduation

EDUCATION

Arts University Bournemouth

BA Hons. Animation Production (third year direct entry) 2021-2022

Reykjavik Academy of Digital Entertainment

Diploma in Digital Arts 2019-2021

Reykjavik School of Visual Arts

Foundation Drawing course 2015

Illustration and Comics course 2019